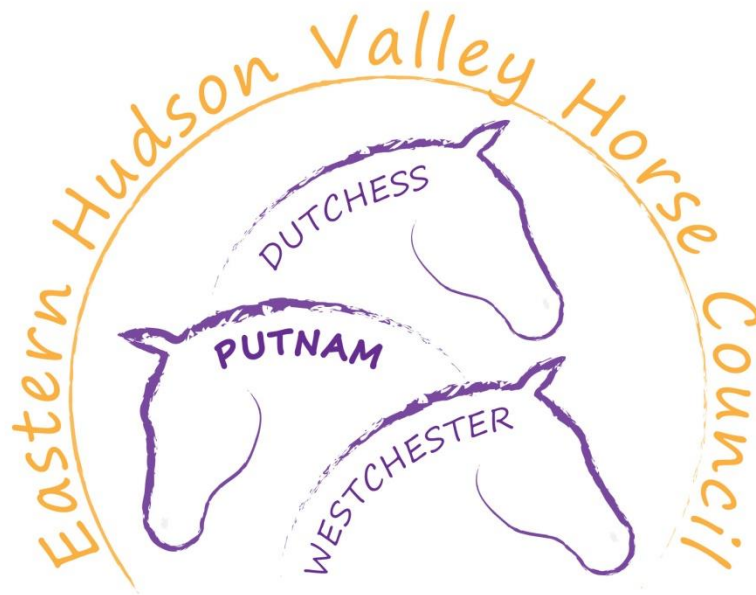


**First Annual
Tymor Equestrian Center
2021 Horse Show Series
for the benefit of**



**May 23, 2021
July 11, 2021
August 15, 2021**

Tymor Equestrian Center
165 Duncan Road
Lagrangeville, NY 12540

Contact info:
Eastern Hudson Valley Horse Council
info@EHVHorseCouncil.org
845-588-5333

Welcome to the Tymor Equestrian Center/ Eastern Hudson Valley Horse Council Horse Show Series!

We have classes for English riders only

We have classes for Western riders only

AND

Classes in which English and Western riders compete together!

English only classes:

Walk-Trot Equitation

Beginner Equitation

Novice Equitation

Hopeful Hunter

Low Hunter

Puddle Jumper

Training Jumper

Open to all disciplines:

Fitting and Showmanship

Green Horse

Pleasure Horse

Leadline

Games

Western only classes:

Walk/Jog

Novice

Open

Ranch Riding

Obstacle Course

Join us for our Fun **Obstacle Challenge!**

An unjudged introduction to an Obstacle Course.

Designed and built by Peter Ianucci

Course is open 9:00 AM – 1:30 PM.

The course will consist of approximately eight (8) mostly natural obstacles – a gang plank, gate, bridge, teeter-totter.

Cost: \$15.00 per round

Participants will have approximately 15 minutes on the course.

A Moderator will be present to re-set any disturbed obstacles.

All participants are asked to follow the Moderator's directions.

Horse Show Officials

Horse Show Committee

Christine A. Nastasi – Co-Chair 845-588-5333

Loretta Ryan – Co-Chair 845-797-1050

Kristan DeGrazio

Julia Del Vecchio

Judges

The committee reserves the right to substitute

May 23 – Ms. Audrey Petscheck

July 11 – TBD

August 15 – TBD

Horse Show Manager

Christine A. Nastasi – info@EHVHorseCouncil.org

Horse Show will start **PROMPTLY** at 8:00 AM

Entry Fees

Entry fee is \$15.00 per class, unless otherwise noted.

Triple Crown Feed Modified Hunter Derby - \$25.00

In order to be eligible to compete in the Modified Hunter Derby, the horse/rider combination must have entered a minimum of three (3) other classes. See page 6.

Office fee - \$15.00 per entry

Day fee - \$65.00 per horse/rider combination

The Day fee allows the horse/rider combination to enter a maximum of 10 of classes, excluding the Modified Hunter Derby and Obstacle Course.

Each additional class is \$15.00 per class.

Obstacle Course - \$15.00 per round

Entry forms available at:

www.EHVHorseCouncil.org

www.unionvaleny.us (Equestrian Center tab)

Entries close the Wednesday before the Horse Show

Entries received after this date will incur a Post-entry fee of \$15.00 per entry

Email Pre-entries entries to: info@EHVHorseCouncil.org

Make checks payable to Eastern Hudson Valley Horse Council

Competitors may leave a signed, open check with the Horse Show Secretary

Policies and Procedures

1. All riders must be properly attired for all classes. All competitors under 18 years of age are required to wear an ASTM/SEI certified helmet. Those not in compliance will be excused by the show committee.

English: certified ASTM/SEI helmet, boots, breeches, Polo shirts or shirt and jacket, rat catcher, jacket and tie. Half chaps and paddock boots are permitted.

Western: Western hat or ASTM/SEI certified helmet, collared long sleeve shirt, long pants/jeans and riding boots.

2. All entries must be in writing and signed by the exhibitor; a parent or guardian must sign for any exhibitor under 18 years of age. Signature shall constitute acceptance of all Policies and Procedures.

3. Current proof of negative Coggins and a rabies vaccination certificate are required for all horses, dated within one year of the show date.

4. The rider's age will be as of January 1 of the current year.

Junior competitors are 17 and under.

Senior competitors are 18 and older.

5. There will be a two minute gate call for all classes. Failure to enter the ring within two minutes of the gate call will result in rider disqualification and will not be eligible for a class refund.

6. Any horse or dog deemed unsafe for riders, exhibitors or spectators, will be asked to leave the showgrounds. Anyone behaving in an unsportsmanlike manner will be asked to leave the showgrounds.

7. All dogs must be leashed and under control at all times. \$75.00 fine for loose dogs.

8. Alcoholic beverages and controlled substances are not permitted on the premises. Anyone found consuming them will be asked to leave the showgrounds.

9. All decisions made by the show committee and/or judges are final. Show committee and/or judges reserve the right to combine, split or cancel classes/divisions.

10. Patterns/course diagrams will be posted at least one hour prior to the class.

11. Any competitor who enters a walk/jog-trot only division may not enter into any division that has a lope/canter class, except Games.

12. Schooling is permitted in the Ring prior to the start of the Show and during Fitting and Showmanship and the Lunch Break. The Dressage Arena will be open for schooling except during Fitting and Showmanship and the Modified Hunter Derby.

13. Tymor Park, Tymor Equestrian Center, Eastern Hudson Valley Horse Council (EHVHC), all EHVHC directors and officers, all event management and volunteers will not be responsible for any accident which may occur or be caused by any person or animal on the showgrounds.

14. Points will be awarded on a 7/5/4/3/2/1 basis with a full class of four (4) or more competitors. Classes with fewer than four (4) competitors will receive half points (3 ½, 2 ½, 2, 1 ½, 1, ½). Divisions may be split by age with a minimum of four (4) competitors per split.

- Rider/handler will accumulate points in classes judged on the rider/handler.
- Horse will accumulate points in classes judged on the horse.

In order to be eligible for a Year End Award, a rider/handler or horse must accumulate a minimum of 10 points per division. Points will be posted on the websites within 15 days of the show. Points will become FINAL 30 days after posting. Any discrepancies must be reported within that time period.

15. A Day End Champion and Reserve Champion will be awarded in all divisions except Fitting and Showmanship. In the event of a tie for Champion, the tie will be broken as follows:

English: winner of the Medal/Handy class.

Western: winner of the equitation class.

Green Horse/Pleasure: winner of the Road Hack class

Games: winner of the Water Glass Challenge

16. Equipment standards will parallel AQHA and USEF rulebook standards. Any rule not specifically addressed under each discipline will revert back to AQHA and USEF rules.

English

- ◆ Martingales are only permitted in over fences classes
- ◆ Polo wraps or boots are not permitted in Hunter and Pleasure classes

Western

- ◆ Chaps are permitted in all classes
- ◆ Hackamores, Gag bits, martingales or tie-downs and sport boots are prohibited
- ◆ Riding with two hands in a shank bit is cause for disqualification

17. Returned checks will be charged a fee of \$45.00. Non-payment of a past-due show bill or bounced check must be settled before the next show or the competitor will not be allowed to compete and the points for that show will be deleted.

Special Classes

Medal classes

One or more tests will be inserted into the second over fences class, with the exception of the Walk/Trot Equitation division. The Walk/Trot Medal class test will be announced at the conclusion of the class and it will be performed individually. Further testing is at the judge's discretion. The winner of this class receives a special neck ribbon medal.

Tests

1. Ask an appropriate horsemanship, tack, equipment, anatomy, etc. question that is tailored to the rider's ability level
2. Halt for a specific number of seconds
3. Halt and Back a specific number of steps
4. Sitting trot
5. Two-point position at the walk and/or trot
6. Figure eight at the trot, demonstrating change of diagonals; figures to commence in the center of the two circles
7. Figure eight at the canter, demonstrating simple change of lead; figures to commence in the center of the two circles
8. Trot a jump
9. Ride without stirrups at the trot

Walk/Trot Equitation – tests 1 – 6

Beginner Equitation – tests 1 – 8

Novice Equitation – tests 1 – 9

Handy Hunter classes

The second over fences class is designated as the Handy Hunter class. Handiness is defined as time and ground saving movement without adversely affecting performance or style. Brilliance of pace is defined as a faster pace than ordinary, without sacrificing performance or style. Hand Gallop is defined as a significant increase in pace without sacrificing performance or style. The winner of this class receives a special neck ribbon medal.

The course will include one or more of the following:

- Two changes of direction
- Bending line
- Rollback turn
- Fence at the end of the ring
- Trot a fence
- Hand Gallop
- Oxer

Triple Crown Feed Modified Hunter Derby

See page 6.

Horse Show Classes

Fitting & Showmanship – Judged on the Handler. Focuses on the Handler’s ability to fit and show a horse at halter/bridle. The judge evaluates the grooming of the horse and the exhibitor’s ability to execute a pattern with precision and smoothness while exhibiting poise and confidence. The pattern may consist of walking, trotting, turning, backing and setting up. Exhibitors compete individually. Open to all disciplines. Western attire – to be shown in a halter; English attire – to be shown in a halter or English bridle.

1. Junior Fitting & Showmanship – open to exhibitors 17 years of age and under
2. Senior Fitting & Showmanship – open to exhibitors 18 years of age and older

English Walk/Trot Equitation – Judged on Rider. Open to junior and adult riders who have not yet cantered in a horse show. Division may be split by age if entries warrant. Rider may not cross enter into any other division except Western Walk/Jog and Games. Medal class (see tests on page 4) – judge will announce the test at the conclusion of the class and it will be performed individually. English only.

3. Walk/Trot Equitation – Walk-Trot
4. Walk/Trot Equitation MEDAL – Walk-Trot Tests 1 - 6
5. Walk/Trot Equitation – ground poles, once around

English Beginner Equitation – Judged on Rider. Open to junior and adult riders. Division may be split by age if entries warrant. No more than four (4) horses to canter at the same time. Trotting on course is permitted. Rider may not cross enter into any other division except Pleasure Horse, & Games. Cross rails not to exceed 18”. Medal class (see tests on page 4) – test will be incorporated into the initial round; further testing at the judge’s discretion. English only.

6. Beginner Equitation – walk/trot/canter
7. Beginner Equitation – cross rails
8. Beginner Equitation MEDAL–cross rails. Tests 1 = 7

English Novice Equitation – Judged on Rider. Open to junior and adult riders. Division may be split by age if entries warrant. Fence height not to exceed 2’. Medal class (see tests on page 4) – test will be incorporated into the initial round; further testing at the judge’s discretion. English only.

9. Novice Equitation – walk/trot/canter
10. Novice Equitation – over fences
11. Novice Equitation MEDAL – over fences. Tests 1 - 9

Hopeful Hunter – Judged on Horse. To be judged on performance, soundness, suitability, manners and way of going. This division is designed to encourage those with minimal show experience. Open to all horse and ponies. Under saddle: walk, trot and canter. See Handy specifications on page 4. Fence height not to exceed 2’. English only.

12. Hopeful Hunter – over fences
13. Hopeful Hunter HANDY – over fences
14. Hopeful Hunter – under saddle

Low Hunter –Judged on Horse. To be judged on performance, soundness, suitability, manners and way of going. Open to all horse and ponies. Under saddle: walk, trot and canter; may be asked to hand gallop, no more than four at one time. See Handy specifications on page 4. Fence height not to exceed 2'3". English only.

- 15. Low Hunter – over fences
- 16. Low Hunter HANDY – over fences
- 17. Low Hunter – under saddle

\$200 Triple Crown Feed Modified Hunter Derby

Through the generosity of **Triple Crown Feed**, we are able to present this Modified Hunter Derby. Judged on Horse. To be judged on performance, hunter pace, jumping style, quality and substance, movement, handiness and brilliance of pace. The course will consist of a minimum of 10 obstacles and a minimum of two (2) options from the following: tight turn, trot jump, weave through cones, halt and/or back. A minimum of four (4) competitors are needed to hold this class. Fence height – 2'3".

Competitor must have entered at least three (3) other classes to be eligible. English only.

No points towards Year End Awards.

Entry fee: \$25

1st place – \$85.00

2nd place - \$55.00

3rd place - \$35.00

4th place - \$25.00

101.Modified Hunter Derby

Jumper Classes

Open to all horses and ponies. Jumper classes are judged on the number of faults a horse incurs on course. A whistle will sound and the rider has 45 seconds to cross the Start line. There is a specific time allowed to complete the course. The course diagram delineates the **Start** line, the order and the direction in which the jumps must be jumped, the **Finish** line and the time allowed. Faults are given for every jump that is knocked down and for every second over the time allowed. English only.

Class descriptions:

Table II, Section 1 – Time first round: The first round is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. Horses with clear rounds (zero faults) or equal faults are classified according to their time taken to complete the course

Table II, Sect. 2 (a/b) – Time First Jump-Off: –the first round and first jump-off, if any, is decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.

Take Your Own Line – competitor must cross the start line, jump each obstacle once, in either direction, in any order and cross the finish line

Puddle Jumper – fence height 2' – 2'3"

Training Jumper – fence height 2'6"

- 18. Puddle Jumper – Table II, Sect. 1, Time First Round
- 19. Puddle Jumper – Table II, Sect. 2 (a/b), Time First Jump-Off
- 20. Puddle Jumper – Take Your Own Line

- 21. Training Jumper – Table II, Sect. 1, Time First Round
- 22. Training Jumper – Table II, Sect. 2 (a/b), Time First Jump-Off
- 23. Training Jumper – Take Your Own Line

Leadline – Judged on the Rider. Open to riders age 3 – 8, therapeutic riders or those with special needs. Properly attired handlers, 18 years of age or older, required. Riders must be properly attired with boots and an ASTM/SEI certified helmet. To be shown as a group. Medal class – judge will announce the test at the conclusion of the class and it will be performed individually. Test may include: halt for a specific number of seconds; halt and back a specific number of steps; figure eight at the walk, figures to commence in the center of the two circles; weave through cones. English and Western.

- 24. Leadline – equitation – Walk only
- 25. Leadline – equitation – Walk/Trot-Jog
- 26. Leadline – equitation – Medal – Walk/Trot-Jog

Green Horse – Judged on the Horse. This division is designed to encourage horses with minimal show experience. Open to horses in their first or second year of showing. To be shown as a group and judged on performance, soundness, manners, presence and quality. No more than four (4) to canter-lope/hand gallop at the same time. English and Western.

- 27. Green Horse – Walk/Trot-Jog
- 28. Green Horse – Walk/Trot-Jog/Canter-Lope
- 29. Green Horse – Road Hack; may be asked for collected and/or extended gaits, hand gallop, to halt, back and stand quietly

Pleasure Horse – Judged on the Horse. Open to all horses and ponies; to be judged on quality of movement, consistency of gait, attitude, manners and suitability. Exhibitors compete as a group at the walk, trot/jog and canter/lope. May be asked to hand gallop, no more than four (4) at one time. Upon the completion of the group work, exhibitors may be asked to line up and back individually; English and Western

- 30. Pleasure Horse – Walk/Trot-Jog/Canter-Lope
- 31. Pleasure Horse – Road Hack; may be asked for collected and/or extended gaits, hand gallop, to halt, back and stand quietly
- 32. Pleasure Horse – Command

Western Walk/Jog – Judged on the Rider. Open to riders who can safely control a horse at a walk and jog. May not have competed in walk/jog/lope classes in prior show years. Must not have won six (6) blue ribbons in any Walk/Jog-Trot classes. Not eligible for any other division except English Walk/Trot and Games. Division may be split by age if entries warrant. Western only.

- 33. Western Walk/Jog – Horsemanship: rider to perform a pattern individually then work on the rail in a group.
- 34. Western Walk/Jog – Equitation; to be shown as a group
- 35. Western Walk/Jog – Road Hack; to be shown as a group at the walk and jog, may be asked for collected and/or extended gaits, to halt, back and stand quietly.

Western Novice – Judged on the Rider. Open to riders who are just beginning to lope in the show ring. This is a walk/jog/lope division, based on the rider's ability. No more than four (4) horses to lope at the same time. No green horses allowed. Not eligible for Western Open. Division may be split by age if entries warrant. Western only.

36. Western Novice – Horsemanship: rider to perform a pattern individually then work on the rail in a group.
37. Western Novice – Equitation; to be shown as a group
38. Western Novice – Road Hack; to be shown as a group at the walk, jog and lope; may be asked for collected and/or extended gaits, to halt, back and stand quietly. No more than four (4) to lope at the same time.

Western Open – Judged on the Rider. Not open to Walk/Jog and Novice riders. This is a walk/jog/lope division. No more than four (4) to hand gallop at the same time. Division may be split by age if entries warrant. Western only

39. Western Open – Horsemanship: rider to perform a pattern individually then work on the rail in a group.
40. Western Open – Equitation: to be shown as a group
41. Western Open – Road Hack: to be shown as a group at the walk, jog and lope; may be asked for collected and/or extended gaits, hand gallop, to halt, back and stand quietly.

Ranch Riding – Judged on the Horse. The horse should reflect the versatility, attitude and movement of a working ranch horse: relaxed, quiet, soft and cadenced at all gaits. The ideal ranch horse will travel with forward movement and demonstrate an obvious lengthening of stride at extended gaits.

42. Ranch Riding – Pattern A – see posted pattern
43. Ranch Riding – Pattern B – see posted pattern
44. Ranch Riding – Pattern C – see posted pattern

Games – open to all horses and ponies, English and Western. To be shown at a walk and trot. May be asked to canter. English and Western. Riders may have a properly attired handler.

45. Egg & Spoon – each rider is provided a golf ball and a spoon to balance in one hand. Judge may ask the riders to walk, trot, halt, back and possibly canter. The rider with the golf ball remaining on the spoon is the winner.
46. Water Glass Challenge – each rider is provided a water-filled cup. Judge may ask the riders to walk, trot, halt, back and possibly canter. The rider with the most water remaining in the cup is the winner.
47. Sit-A-Buck – Bareback. Each rider places a one dollar bill under her thigh (provided by the rider). Judge may ask the riders to walk, trot, halt, back and possibly canter. The last rider with the dollar bill under her thigh is the winner and collects all the dollar bills.

Horse Show Tentative Schedule

◆◆◆ Lunch Break To Be Announced ◆◆◆

Ring will be open for schooling during Fitting and Showmanship and Lunch Break

*** Fitting and Showmanship at 8:00 am to be held in the Dressage Arena ***

1. Junior Fitting & Showmanship
2. Senior Fitting & Showmanship
3. English Walk/Trot – Walk/Trot
4. English Walk/Trot – Medal
5. English Walk Trot – ground poles
6. English Beginner – W/T/C
7. English Beginner – cross rails
8. English Beginner – Medal
9. English Novice – W/T/C
10. English Novice – over fences
11. English Novice – Medal
12. Hopeful Hunter – over fences
13. Hopeful Hunter – Handy
14. Hopeful Hunter – under saddle
15. Low Hunter – over fences
16. Low Hunter – Handy
17. Low Hunter – under saddle
- 101. Triple Crown Feed Modified Hunter Derby**
18. Puddle Jumper – Time First Round
19. Puddle Jumper – Time First Jump-off
20. Puddle Jumper – Take Your Own Line
21. Training Jumper – Time First Round
22. Training Jumper – Time First Jump-off
23. Training Jumper – Take Your Own Line
24. Leadline – Walk
25. Leadline – Walk/Trot-Jog
26. Leadline – Medal – Walk/Trot-Jog
27. Green Horse – W/T-J/C-L
28. Green Horse – W/T-J/C-L
29. Green Horse – Road Hack
30. Pleasure Horse – W/T-J/C-L
31. Pleasure Horse – Road Hack
32. Pleasure Horse – Command
33. Western Walk/Jog – Horsemanship
34. Western Walk/Jog – Equitation
35. Western Walk/Jog – Road Hack

(continued)

42. Ranch Riding – Pattern A
36. Western Novice – Horsemanship
37. Western Novice – Equitation
38. Western Novice – Road Hack
43. Ranch Riding – Pattern B
39. Western Open – Horsemanship
40. Western Open – Equitation
41. Western Open – Road Hack
44. Ranch Riding – Pattern C
45. Games – Egg & Spoon
46. Games – Water Cup Challenge
47. Games – Sit-A-Buck